This listing of claims will replace all prior versions, and listings, of claims in the application:

**Listing of Claims**

Please amend claims 1, 12, 16, and 20 as follows:

1. (Currently Amended) A method for exchanging data between a source location and a destination location comprising the steps of:

generating a data file with a markup language in accordance with a predetermined schema;

generating a first software envelope containing the data file and a plugin ~~object~~ corresponding to the predetermined schema;

transmitting the software envelope to the destination location; and

creating an object from the data file with the plugin ~~object~~.

2. (Previously Presented) The method of claim 1, further including the step of:

automatically generating a second software envelope from the information contained in the first software envelope.

3. (Original) The method of claim 2, wherein the first software envelope contains destination and source address information and

wherein the step of automatically generating a second envelope includes generating a second envelope having a destination address matching the source address of the first envelope.

4. (Original) The method of claim 2, wherein the first software envelope contains state information and

wherein the step of automatically generating a second envelope includes generating a second envelope having a destination address determined by the state information.

5. (Original) The method of claim 1, wherein the markup language comprises extensible markup language (XML).

6. (Original) The method of claim 1, wherein the markup language comprises standard generalized markup language (SGML).

7. (Original) The method of claim 1, wherein the step of transmitting comprises transmitting the software envelope via electronic mail.

8. (Original) The method of claim 1, wherein the step of transmitting comprises transmitting the software envelope via HTTP.

9. (Original) The method of claim 1, wherein the step of transmitting comprises transmitting the software envelope via an intermediate server.

10. (Original) A computer readable medium having computer-executable instructions for performing the steps recited in claim 1.

11. (Cancelled).

12. (Currently Amended) A computer readable medium having stored thereon a data structure comprising:

(a) a data field containing address information;

(b) a data field containing the identification of a predetermined schema;

(c) a data field containing a data file formatted in a markup language in accordance with the schema;

(d) a data field containing manifest information corresponding to the information contained in the data file data field; and

(e) a plugin ~~object~~ configured to create an object from the data file in accordance with the predetermined schema.

13. (Previously Presented) The computer readable medium of claim 12, further including:

(f) a data field containing state information.

14. (Original) The computer readable medium of claim 13, wherein the state information contains address information.

15. (Previously Presented) The computer readable medium of claim 12, wherein the address information contains an address for replying to a message.

16. (Currently Amended) A method for creating data at a source location to transmit to a destination location comprising the steps of:

generating a data file with a markup language in accordance with a predetermined schema;

identifying a plugin corresponding to the predetermined schema ~~object~~ that creates an object from the data file;

generating a software envelope containing the data file, wherein the step of generating a software envelope includes generating a software envelope containing the data file and the plugin ~~object~~; and

transmitting the software envelope to the destination location.

17. (Canceled).

18. (Original) The method of claim 16, wherein the markup language comprises extensible markup language (XML).

19. (Original) The method of claim 16, wherein the markup language comprises standard generalized markup language (SGML).

20. (Currently Amended) A method for extracting data from a file transmitted from a source location comprising the steps of:

receiving a software envelope containing a data file marked up with a markup language in accordance with a predetermined schema, and further containing a plugin ~~object~~ corresponding to the predetermined schema; and

creating an object from the data file with the plugin ~~object~~.

21. (Original) The method of claim 20, wherein the markup language comprises extensible markup language (XML).

22. (Original) The method of claim 20, wherein the markup language comprises standard generalized markup language (SGML).